
Dialtown: Phone Dating Sim Ativador Download [Password]



Download ->->->-> <http://bit.ly/2NGMLWY>

About This Game



Ever wanted to date a Phone? Excuse me?! *Shame on you!* You can lie to me, y'know, **but you CAN'T LIE TO GOD.**



Hey.

Dialtown is a dating sim where **most people have phones for heads**. Women have *typewriters*. Also, dogs have gramophones for heads. Aaaand, cats have keyboards. The list goes on. *Yeah, I'm being serious right now. No, put that straitjacket away.*

The game's a visual novel where you wander around the town of Dialtown, seeking *romance*, all because you want someone to pay you into a funfair, all so you can find **a dank pit in which to lay your eggs**. *Yeah.*

There's several dateable protagonists, from **Karen**, a bored bank-teller typewriter who's extremely dissatisfied with her life and just wants to feel things again, to **Randy**, who juggles working as an operator for a local phone sex hotline and working as a bird-wrangler for animal-control.

Such is the life of Randy.



END THE PAIN

Anyhoo,

In this title, you can:

- Date a Phone.
- *Hunt for Bigfoot*.
- Live in a tent, unsupervised.
- Regret all of your life choices in a vibrant and wondrous world.
- *Hunt for Bigfoot*.

So, you gonna buy it? What, you some sort of SPINELESS COWARD?! 'Course you are! *After all, I've got a **KNIFE** in my right hand, so you don't exactly have a choice now, do ya? **WALLET. HAND IT OVER.***

Anyway, enjoy this fun, no cords-attached* phone-based romp.

****(Warning, may actually contain cords)***

Title: Dialtown: Phone Dating Sim

Genre: Casual, Indie

Developer:

DirectDoggo

Publisher:

DirectDoggo

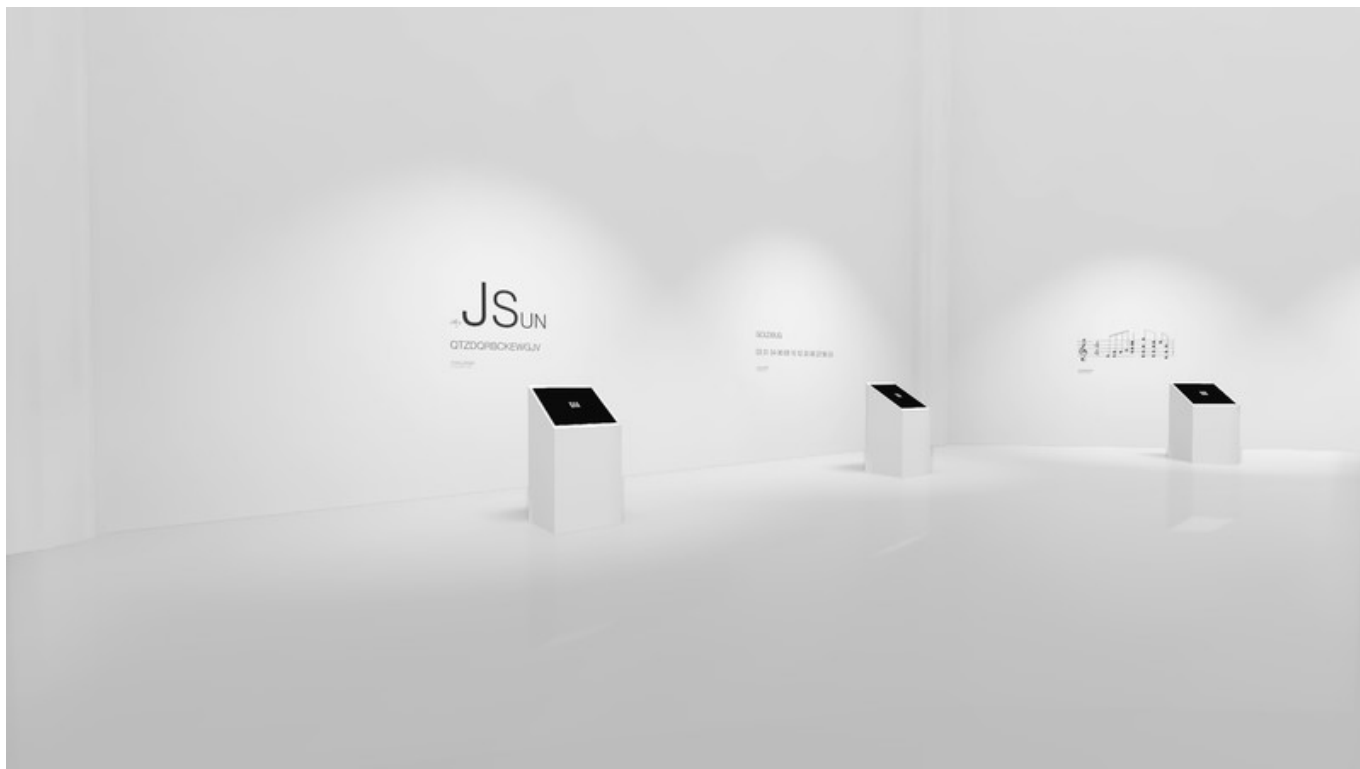
Franchise:

Dialtown

b4d347fde0

English





D&D WAYFINDER'S GUIDE TO EBERON
WAYFINDER'S GUIDE TO EBERON
CHAPTER ONE: WHAT IS EBERON?
Chapter One: What is Eberon?
A Magical World
Pulp Adventure
Neo-Noir Intrigue
Why Do You Need 200 Gold Pieces?
The Last War
The Mourning
Ancient Mysteries
If There's a Place for it in Dungeons and Dr
CHAPTER 2: WELCOME TO KHORVAIR
Chapter 2: Welcome to Khorvaire
Nations of Eberon
Aundair
Breland
Crye (The Moorland)
Darguun
The Demon Wastes
Droaam
The Eldeen Reaches
Karrnath
The Lhazaar Principalities
The Mroor Holds
Q'barra
The Shadow Marches
The Talenta Plains
Thrane
Valenar
Zilargo
Everday Life
Magic in Khorvaire
Magewrights
Wanderingers

A Magical World

A Magical World



Elemental Airship

The creation myths say that magic is the blood of the dragon Siberys, flowing down from the golden ring in the sky. Whether this is truth or mere myth, magic pervades the world.

Magic as a Tool. In Eberon, arcane magic is a form of science. The spells and rituals of wizards and artificers have been developed and honed over centuries, and these principles have been incorporated into daily life. Magic is used for entertainment, transportation, communication, warfare, and much more.

While magic is widespread, there are limits to its power. You can book passage on an airship or get an illness cured by lesser restoration, but resurrection, teleportation, and similar effects are hard to come by. True wizards are rare and remarkable; most common magic is performed by a working class of magewrights, professional spellcasters who master a small handful of rituals or cantrips. The magical services available in Khorvaire are discussed in more detail in chapter 2, along with the availability of magic items.

Dragonmarked Dynasties. The magical weapons are demonstrated by a handful of

Everyday Magic

Here are a few examples of how magic is integrated into everyday life in Khorvaire.

The **lightning rail** uses bound elementals to drive a train of carriages along a path of conductor stones. The rail links most major cities and is a simple way to travel long distances.

An **elemental airship** uses a fire or air elemental, bound into a ring that holds the ship aloft and provides motive force. The airship is a recent innovation that is transforming the business of transportation.

Everbright lanterns use continual flame to light the streets of Khorvaire. The flame never goes out, but metal shieldcases reflect it back onto the city streets.

Clawfoot Raptor

Medium Beast, Unaligned

Armor Class 14 (natural armor)
Hit Points 16 (3d6+3)
Speed 50 ft.

STR	17	DEX	10	CON	13	INT	2	WIS	12	CHA	10
Prof	+3	Prof	+0	Prof	+3	Prof	-4	Prof	+2	Prof	+0

Skills Athletics +5, Perception +5, Stealth +5
Senses passive Perception 15
Languages -
Challenge 1/2 XP 100

TRAITS

Pounce

If the clawfoot moves at least 30 feet straight toward a creature and then hits it with a claw attack on the same turn, that target must succeed on a DC 13 Strength saving throw or be knocked prone. If the target is prone, the clawfoot can make one bite attack against it as a bonus action.

ACTIONS



MAGIC ITEMS

Ring

- Band of Loyalty
- Rings of Shared Suffering

Weapon

- Armband, Battleaxe
- Armband, Club
- Armband, Dagger
- Armband, Flail
- Armband, Handaxe
- Armband, Javelin
- Armband, Light Hammer
- Armband, Longsword
- Armband, Mace
- Armband, Morningstar
- Armband, Rapier
- Armband, Scimitar
- Armband, Shortsword
- Armband, Sickle

mage

- Dimensional Seal
- Magaban Resonator
- Master's Call
- Spell Sink
- Storm Spire

[Larkin building by Frank Lloyd Wright Torrent Download \[Torrent\]](#)
[Download Afghanistan '11: Royal Marines](#)
[Fear the Night - download for windows PC](#)
[The King's Heroes download for pc \[Crack Serial Key](#)
[Rocksmith 2014 Edition Remastered The Chantays - Pipeline Activation Code \[Xforce\]](#)
[Rush to Adventure download android](#)
[War of the Human Tanks - Limited Operations Download\] \[key\]](#)
[Project Skylab 3: A New Frontier Download\] \[Xforce\]](#)
[Walk The Light - Soundtrack download direct](#)
[Posthuman: Sanctuary download no password](#)